

TGFL Player Pick-Up Policy (revised May 2014)

- If a captain has only 5-8 players available for their team's game in a given week, they may pick up 1-4 players in order to field 9 players. This will allow a team to field the full 7 starters and also allows for two substitutions in the event of injuries, fatigue, etc.
- The league will provide a "Substitution Grouping List" (hereafter referred to as the "SGL") to each league captain, and absent players may be replaced from this list using the following rule:
- A captain may only replace an absent player with another player who is at least **one** "group" lower than the player being replaced. For example, if a team's best missing players are an "A"-group player and a "C"-group player, then they may replace the "A"-group player with anybody from the SGL who is "**B**"-group or lower and the "C"-group player with another player from the SGL who is "**D**"-group or lower. All pick-up player replacements must be communicated to the head referee and opposing captain prior to the start of the team's game.
Exception #1: If a team has only 5 of its own players, they may pick up ONE substitute who is rated in any group. This is only so that they may field the minimum number of 6 players and NOT have to forfeit the game. Should any of the team's regular players show up after the start of the game, the substitute will no longer be able to play unless they are legally entitled to by the regular rule.
Exception #2: Starting in week #3 of the season, a team may use any quarterback as a substitute quarterback, provided both their designated starting and backup quarterbacks are absent. This player may **ONLY** play at quarterback (i.e. cannot be a receiver or play defense). They **ARE** allowed to be the runner on the "one running play per possession" rule. All designated starting and backup quarterbacks must be communicated to the Chair of the Captains' Committee prior to the start of week #3 of the season. If at any time the designated starting or backup quarterback is no longer on the roster, a new designated starting or backup quarterback must be communicated to the Chair of the Captains' Committee prior to the start of the team's next game.
- The SGL will consist of all league playing members in good standing and will be divided into groups, generally based on the number of teams in the league (e.g. 8 teams = 8 players per group). The exact number of groups and players per group may vary from year to year depending on the number of players and teams in the league, and also

for any other reason that the Captains Committee may deem necessary.

- It is important that all captains know the availability of their players so that this **policy** is not abused. It is recommended (though not mandatory) that captains choose their pick-up players from teams that also have a game that week so as not to inconvenience players on their “bye” week should a regular team member show up who was not expected to be there. Protests should be communicated to the **Chair of the Captains’ Committee** and are at the discretion of the opposing captain should **they** feel that a captain is abusing the pick-up policy.
- If a team has 4 or less of their own players available for a game they will be required to forfeit.
- There will be NO substitutions allowed during the playoffs.